

Buffy

the vampire slayer™

roleplaying game

LIFE POINTS

DRAMA POINTS

EXPERIENCE POINTS



CHARACTER NAME **Cap'n Jack Sparrow**

CHARACTER TYPE **Pirate...**

DESCRIPTION **That is without a doubt, the best pirate I've ever seen**

ATTRIBUTES

STRENGTH 3 INTELLIGENCE 4

DEXTERITY 4 PERCEPTION 3

CONSTITUTION 3 WILLPOWER 4

QUALITIES

Attractiveness +3 Contacts (Criminal) 3

Criminal (Pirate!) Hard to Kill 5

Nerves of Steel

SKILLS

ACROBATICS 5 KNOWLEDGE 2

ART _____ KUNG FU 4

COMPUTERS _____ LANGUAGES _____

CRIME 4 MR FIX IT 1

DOCTOR _____ NOTICE 3

DRIVING _____ OCCULTISM _____

GETTING MEDIEVAL 7 SCIENCE _____

GUN FU 3 SPORTS _____

INFLUENCE 4 WILD CARD sailing 5

DRAWBACKS

Adversary (Royal Navy) 3 Bad Luck 3

Covetous (Serious Greed) Honorable (Minimal)

Show-off

USEFUL INFORMATION

INITIATIVE (DIO+DEX) _____

PERCEPTION (DIO+PER+NOTICE) _____

COMBAT MANEUVERS

type	atck	base	dam	notes
Aiming (PER+GF/GM or Brains)	<u> 11 </u>	---	---	Adds Succ lvls to shooting
Catch Weapon (DEX+KF-5)	<u> 3 </u>	---	---	Ranged Def p 105
Choke (STR+KF or Muscle)	<u> 7 </u>	<u> 2 </u>	<u> B </u>	(Str-1)Asphyxiation p 109
Decapitation (DEX+GM-5)	_____	_____	<u> 60 </u>	Total Dam X5
Disarm (DEX+GM-2 or DEX+KF-3)	<u> 9 </u>	---	---	Resisted by Parry p110
Dodge (DEX+Acbtcs/GM/KF)	<u> 9 </u>	---	---	Avoid getting hit, duh! p 110
Feint (INT+KF/GM)	<u> 11 </u>	---	---	Adds Succ Lvls to next Act
Grapple (DEX+KF+2)	<u> 10 </u>	---	---	Impairment Varies p 110
Groin Shot (Cmbt Manvr-3)	<u> 4 </u>	---	---	Tough on Boys p 111
Gunshot (DEX+GF)	<u> 7 </u>	<u> 12 </u>	---	Ranged Attk Mods p 115
Head Butt (DEX+KF-2)	<u> 6 </u>	<u> 6 </u>	<u> B </u>	(2X Str) If target grappled, it cannot defend... if attack misses, attacker takes damage
Jump Kick (DEX+KF-3)	<u> 5 </u>	<u> 12 </u>	<u> B </u>	3X(Str+1) DEX+Acrb first, Add success levels to damage
Kick (DEX+KF-1)	<u> 7 </u>	<u> 8 </u>	<u> B </u>	Style and Grace required ☹
Knockout (DEX+KF/GM-2)	<u> 9 </u>	<u> 3 </u>	<u> B </u>	(half dam)Lights Out p 111
Saber (DEX+GM)	<u> 11 </u>	<u> 12 </u>	<u> S </u>	Hack, Slash, Crush, Maim.
Parry (DEX+KF/GM)	<u> 11 </u>	---	---	Def Action, -2 against Rngd
Punch (DEX+KF)	<u> 8 </u>	<u> 6 </u>	<u> B </u>	(2X Str) Fisticuffs!!
Throw Weapon (DEX+GM-1)	<u> 7 </u>	---	<u> S </u>	Range: 2 yds + 2yds/Str

NOTES

SUCCESS LEVELS TABLE

ROLL	SUCCESS	TOTAL LEVELS	DESCRIPTION
9-10	1		ADEQUATE
11-12	2		DECENT
13-14	3		GOOD
15-16	4		VERY GOOD
17-20	5		EXCELLENT
21-23	6		EXTRAORDINARY
24-26	7		MIND-BOGGLING
27-29	8		OUTRAGEOUS
30-32	9		SUPERHEROIC
33-35	10		GOD-LIKE
+3	+1		